BUREAU OF ALCOHOLIC BEVERAGES Division of Liquor Licensing & Enforcement

Promise by any person that he or she can expedite a liquor license through influence should be completely disregarded.

To avoid possible financial loss an applicant, or prospective applicant, should consult with the Division before making any substantial investment in an establishment that now is, or may be, attended by a liquor license.



BUREAU USE ONLY License No. Assigned:

Class:

Deposit Date:

Amt. Deposited:

PRESENT LICENSE EXPIRES

	_				
Public Service, Class I Spirituous, Vinous 8 ف		\$900.00			
Public Service, Class II Spirituous Only		\$550.00			
Public Service, Class III Vinous Only				\$220.00	
ف Public Service, Class IV Malt Liquor Only .				\$220.00	
Filing Fee (must accompany all applications ف	s)			\$10.00	
ALL QUEST	TIONS MUST	T BE ANSWERED	IN FULL		
	• • • • • • • • • • • • • • • • • • • •	• • • • • • • • • • • • • • • • • • • •	• • • • • • • • • • • • • • • • • • • •		
The undersigned hereby applies for a license	to sell alcohol	ic beverages.			
Steamboat, Railroad Dining Cars, Pullman C	Cars or Airc	raft			
1. APPLICANT(S) –(Sole Proprietor, Corporation, Limited	d Liability Co.,	2. Business Name (D/B/A)		
etc.) DOB:					
DOB:					
DOB:		Location (Street Address)			
Address		City/Town	State	Zip Code	
		Mailing Address			
City/Town State	Zip Code	City/Town	State	Zip Code	
Telephone Number Fax Number	er	Business Telephone	Number	Fax Number	
Federal I.D. #		Seller Certificate #			
3. Has applicant ever held a liquor license, which If Yes , give date and record			No		
4. Has applicant ever been refused a license by	this Division	Pes ٿ N	0		
5. Is applicant a Corporation, Limited Liability If Yes , complete Supplementary Corporate Q			Yes ف No		
6. If business is New indicate opening date:					

7. Dining Car(s) or Steamboat(s) or Pullman(s) or Air	rcraft(s)			
Dated at	on		20	
Town/City State		Month/Day	Year	
Signature(s) of Applicant(s) or Corporate Officer		Printed Name of Applic	ant(s) or Corporate Office	cer